

Assessing the Quality of Scientific Software

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Statement of the Problem

- What are reasonable quality assessment techniques/methods/practices for scientific software?
 - “Reasonable”= seen as useful and useable by scientists

What qualities are important?

Correctness

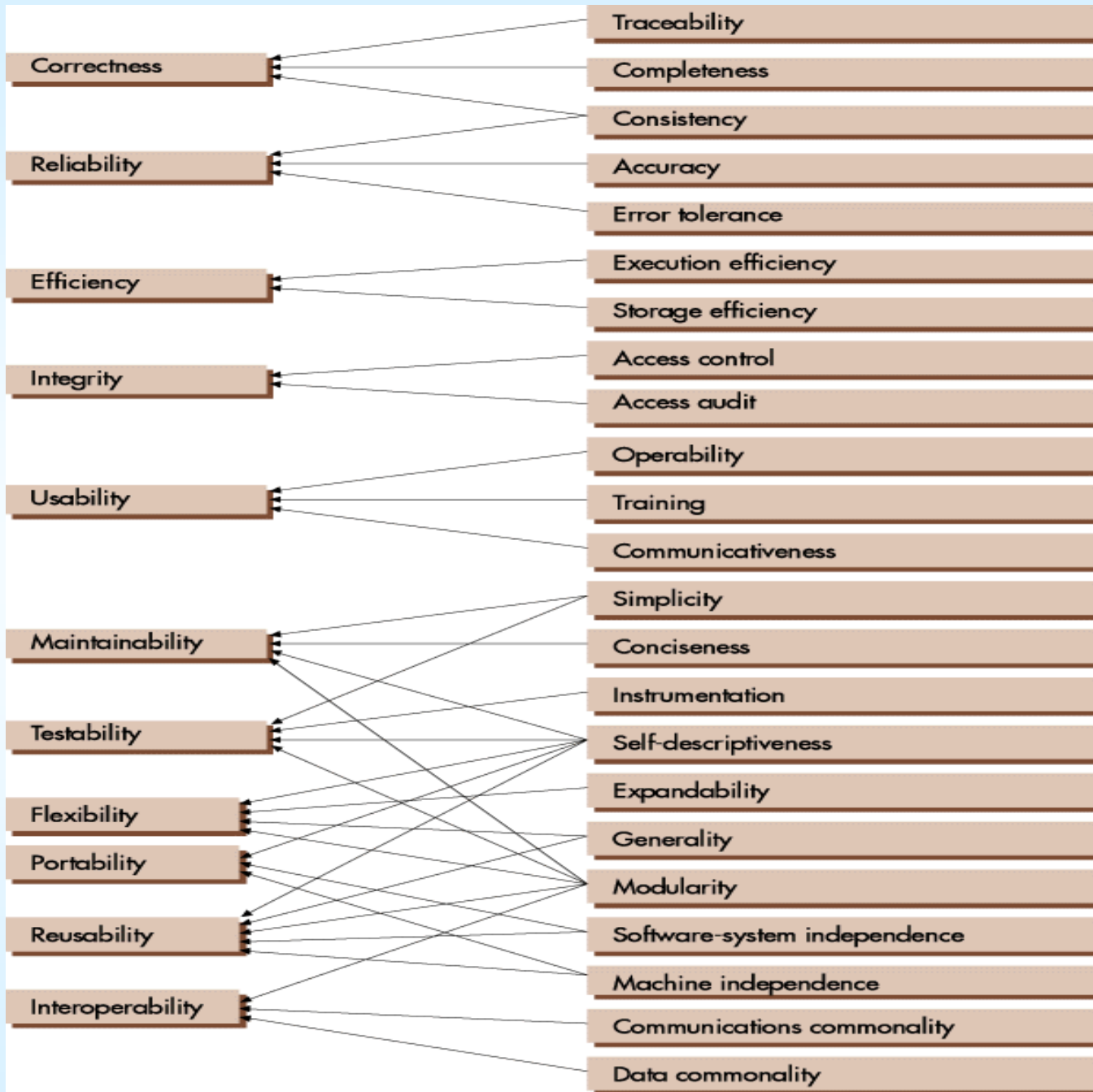
- If this is not acceptable, entire system is useless
- Qualities such as on-time, under-budget, maintainability, usability, portability, efficiency, reusability take a back seat

However

Need an operational definition of Correctness.

McCall's Quality Model

Quality Factors



Quality Criteria

Operational Definition of Correctness

- Disconnect between idealized concept of quality and associated assessable quantity(s)
- McCall's Quality Model suggests:
 - Traceability, Completeness, Consistency
- Every software system will have a different definition even for correctness
 - Eg. No known 'severe' errors where
'severe' = error that affects conclusions in safety reports to regulators

How do you operationalize this?

What do scientists currently do?

- Mostly “big bang” testing
 - Check results from entire software against
 - Algebraic calculations
 - Data from physical experiments
 - Measurements or observations from real world events
 - Stored benchmark sets
 - Other software results
- Obvious problems with this
 - Oracle may be wrong
 - Testing is seriously incomplete
 - There are errors masking other errors
 - ...

Assessment confounded by (1)

- Scientific mindset
 - They test to show the theoretical models are correct
 - They never test to show the software is WRONG
 - The software is invisible
 - They only see their models
 - They want to do science
 - They don't want to be spending huge amounts of time doing software without obvious progress towards their science
 - Recognition is for their science, not the software

Assessment confounded by (2)

- Problems with test oracles
 - Data is difficult or impossible to gather
 - Scenarios are limited
 - Use test data to do model fitting or fine tuning
 - No data left over for independent tests
 - Errors in oracles due to faulty measurements and misinterpretations
 - Answering the question of what is close enough
 - Misjudgment
 - TLAR

Assessment confounded by (3)

- Errors hiding in each version and translation of the model
 - Procedural part of model
 - Idealized real, continuous scientific model
 - Discretized/computationalized approximations
 - Code on a machine with limited precision and arithmetic
 - Data part of the model
 - Measurements or observations from physical world
 - Discretized/computationalized approximations
 - Data identifiers and data structures in the code

Assessment confounded by (4)

- Confusion about V&V
 - Definitions for V&V based on process (eg. ISO standards)
 - Ignore the computational problems
 - Model centric definitions from the computational community
 - Ignore software problems
 - Confused combinations of the two
 - Eg. CSA standards for computational code
 - Composed by non-software people reading out-of-date software engineering textbooks

Assessment confounded by (5)

- Existing assessment methods not examined/refined specifically for computational software
 - Inspecting/code reading
 - Some work done here but not wide spread in industry
 - Formal methods
 - How can we address correctness?
 - Testing
 - Need for effectiveness
 - Addressing correctness
 - Need for efficiency
 - Time- and effort- efficient
 - Need for acceptance by the scientists
 - “Why didn’t I think of this?”

Assessment confounded by (6)

- Lack of communication between the software engineering and computational science communities
 - Computer science curricula does not include sciences or even calculus
 - Deep domain knowledge embedded in software
 - Content adds to complexity of software
 - Addressed by keeping the code as simple as possible
 - Software is not readily accessible to software engineers
 - Software engineers lack of interest in computational software
 - Computational scientists lack of trust of software engineering

Assessment confounded by (7)

- Different understandings of priorities
 - Computational science communities
 - Correctness
 - Over a very long lifetime of the software
 - Software engineering community
 - Computational speed
 - Eg. high performance computing
 - Usability
 - User interface design and GUI languages
 - Rapid development, first delivery, time, budget
 - Agile methods, OOD and OOP
 - Reliability
 - Process standards, formal methods, probabilistic testing

Where do we go from here?

- a) What software engineering topics are suitable to be included in courses for scientists?
 - Now?
 - Later?
- b) How can we leverage ideas from the scientific method?
- c) How do we create operational definitions for correctness?
- d) How do we fit assessment activities into the established practices of scientists?
- e) What good things do scientists do now?
- f) What inspection/reading techniques are amenable to scientists?
- g) How do we address correctness with formal methods?
- h) How do we address correctness with testing?

**Thank-you
from
Diane and Rebecca**

Questions?